

Curriculum Overview



Year group: 6

Term: Spring 2

English	Maths	Science - Electricity		RE - Salvation
Focus text: Kensuke's Kingdom by Michael Morpurgo Children will write character descriptions and a single extended narrative or selection of shorter narratives on a single theme, e.g. autobiographical stories, each developing key narrative techniques.	Children will study converting unit, perimeter, area and volume, ratio, statistics and algebra and will then revise all aspects of the year 6 maths curriculum. They will continue to work on arithmetic skills on a daily basis.	Children will draw circuit diagrams and construct circuits from diagrams using conventional symbols and explore how to change the brightness of bulbs and the volume of a buzzer. This will include the ability to diagnose faults in battery operated devices, create series and parallel circuit and using electronics kits that employ a number of components.		Children will learn what a difference the Resurrection makes for Christians They will suggest meanings for resurrection accounts and compare their ideas with ways in which Christians interpret these texts, showing awareness of the centrality of the Christian belief in Resurrection. Children will explain connections between Luke 24 and the Christian concepts of Sacrifice, Resurrection, Salvation, Incarnation and Hope, using theological terms.
History - Black History	DT – Navigating the world	Computing		Music – Kensuke's Kingdom
Children will learn why we all have different coloured skin, about racism, slave trade, and about famous black men and women who took a stand against racism (Nelson Mandela, Rosa Parks, Martin Luther King)	Children will design and program a navigation tool to produce a multifunctional device for trekkers using CAD 3D modelling software. Pitch and explain the product to a guest panel.	We will be learning about the following themes throughout the year. Each will also include an e-safety theme. Communication Variables in games Spreadsheets 3D modelling Sensing		Create soundscapes of sea (chapters 1-3) then picture-based, with accurate graphic score; create incidental music to an event from <i>Kensuke's Kingdom</i> with story-line; imagine a musical setting for the book, <i>Kensuke's Kingdom</i> ; follow score to perform piece with cyclic pattern.
French - As-tu un animal?	PSHE	PE - Gymnastics	PE - Dodgeball	Enrichment Opportunities

"For you are all the children of God by faith in Christ Jesus" Galatians 3:26



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Children will repeat, recognise and attempt to spell the eight nouns (including the correct article for each) for pets in French, tell somebody in French if they have or do not have a pet, ask somebody else in French if they have a pet, tell somebody in French the name of their pet and attempt to create a longer phrase using the conjunctions et ("and") or mais ("but").	In PSHE, we will be learning about the following themes throughout the year:- <ul style="list-style-type: none">•Families and friendships•Health and Well-being•Safety and the changing body•Citizenship•Transition•Identity•Sex education (guidance and permission for this will be organised in advance)	In this unit, pupils use their knowledge of compositional principles e.g. how to use variations in level, direction and pathway, how to combine and link actions, how to relate to a partner and apparatus, when developing sequences.	Pupils will improve on key skills used in dodgeball such as throwing, dodging and catching. They also learn how to select and apply tactics to the game to outwit their opponent.	
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